**//solution 1**

public class Trio

{

private Sandwich sandwich;

private Salad salad;

private Drink drink;

public Trio(Sandwich s, Salad sal, Drink d)

{

sandwich = s;

salad = sal;

drink = d;

}

public String getName()

{

return sandwich.getName() + "/" + salad.getName() + "/" + drink.getName() + " Trio";

}

public double getPrice()

{

double sandwichPrice = sandwich.getPrice();

double saladPrice = salad.getPrice();

double drinkPrice = drink.getPrice();

if (sandwichPrice <= saladPrice && sandwichPrice <= drinkPrice)

return saladPrice + drinkPrice;

else if (saladPrice <= sandwichPrice && saladPrice <= drinkPrice)

return sandwichPrice + drinkPrice;

else

return sandwichPrice + saladPrice;

}

}

**//Alternate solution**

public class Trio implements MenuItem

{

private String name;

private double price;

public Trio(Sandwich s, Salad sal, Drink d)

{

double sandwichPrice = s.getPrice();

double saladPrice = sal.getPrice();

double drinkPrice = d.getPrice();

if (sandwichPrice <= saladPrice && sandwichPrice <= drinkPrice)

price = saladPrice + drinkPrice;

else if (saladPrice <= sandwichPrice && saladPrice <= drinkPrice)

price = sandwichPrice + drinkPrice;

else

price = sandwichPrice + saladPrice;

name = s.getName()+ "/" + sal.getName()+ "/" + d.getName()+ " Trio";

}

public String getName()

{

return name;

}

public double getPrice()

{

return price;

}

}